

# MERGING REALMS

AI, GOOGLE LOOKER STUDIO, AND  
GAMIFIED TEACHING

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[https://bit.ly/  
OCTEO2024](https://bit.ly/OCTEO2024)



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ASSOCIATE PROFESSOR OF EDUCATION



## BACKGROUND



## BEST ACHIEVEMENTS



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SKILLED PARTICIPANT DFS + SPORTS BETTING



## BACKGROUND



## BEST ACHIEVEMENTS

# LEARNING GOALS



Understand the concept of gamification in education and its potential impact on student engagement.



Explore the capabilities of AI and Google Looker Studio in creating personalized and interactive learning experiences.



Learn practical strategies for implementing gamification in various subjects and grade levels.



<https://bit.ly/OCTEO2024>



# UNDERSTANDING GAMIFICATION

Gamification in education applies game design principles and mechanics to learning environments to increase student engagement and motivation.



# UNDERSTANDING GAMIFICATION

It involves integrating elements like points, badges, leaderboards, and challenges into educational activities to make learning more interactive and enjoyable.



# UNDERSTANDING GAMIFICATION

By transforming traditional learning experiences, gamification encourages active student participation and rewards progress and achievements.



# UNDERSTANDING GAMIFICATION

Studies have demonstrated that gamification significantly enhances student engagement and motivation, resulting in improved learning outcomes.





# GETTING STARTED

## PROMPT ENGINEERING

The process of carefully designing and optimizing the inputs (or "prompts") given to AI models to achieve desired outputs.

A well-crafted prompt provides clear instructions, context, and constraints that guide the model's response.



create an overview of a plan to gamify this course. include a detailed outline. the course is 12 weeks in length and meets 2 days a week for 90 minutes each meeting.



### Course Gamification Overview: PRM 325 Language Arts Practices and Curriculum

**Objective:** Integrate gamification principles to enhance student engagement, motivation, and active participation in PRM 325. The gamified course structure will leverage competitive elements, collaborative activities, and a points-based system to create an immersive learning experience.

**Duration:** 12 weeks (24 sessions, meeting 2 days a week for 90 minutes each)

**Weeks 1-2: Orientation and Introduction to the Gamified Environment**

*Session 1 (Week 1):*





# GOING FURTHER



## Prompt engineering is critical to mastering the use of AI for several reasons

### Control of Output

The quality and relevance of AI-generated responses are heavily influenced by the prompt. A well-engineered prompt results in more accurate, helpful, and contextually appropriate answers.

### Efficiency

With clear prompts, you can reduce the back-and-forth required to refine the AI's output, saving time and effort in applications like content generation, problem-solving, or data analysis.

### Customization

By providing specific guidance or context in a prompt, users can tailor AI responses to their unique needs, whether it's tone, format, or subject matter.

### Maximizing AI's Potential

AI models are versatile, but they require proper direction to be most effective. Mastering prompt engineering enables users to unlock more advanced capabilities, turning AI into a more powerful tool for various tasks like summarization, creative writing, coding, and beyond.

<https://bit.ly/LitSMASH>



## WHERE IT LED

### Course Gamification Overview

#### PRM 325 Language Arts Practices and Curriculum

I'm excited to present **LitSmash by Brueck©**, an innovative and engaging gamified method designed for literacy instruction in pre-service primary education. Dive into 10 ELA Odyssey Quests where you'll collaborate in teams, taking on thrilling challenges to enhance your understanding of English Language Arts concepts and refine your skills for effective instruction in both ELA and content areas.

Be prepared for an interactive and engaging experience where you'll apply research-based strategies, collaborate with your team, and enhance your understanding of literacy education. A detailed scoring rubric will guide your progress, ensuring a comprehensive evaluation of your accomplishments at each level within every quest.

I'm looking forward to embarking on this educational journey with you and witnessing your growth throughout the semester. Get ready for **LitSmash by Brueck©** – where learning becomes an adventure!

# STUDENT FEEDBACK

Gamification vs traditional learning methods	Engagement and understanding of the material
Positive - Engaging, <b>freedom to make choices</b> , enjoyable	Positive - Hands-on, <b>caters to active participation</b>
Positive - <b>Competitive</b> , more engaging than lectures	Positive - <b>Self-paced</b> , enhanced engagement, <b>flexible schedule</b>
Positive - <b>Collaborative</b> , fun, exciting, new way of learning	Positive - More engaging, provides <b>practical classroom resources</b>
Positive - Teamwork, <b>research-focused</b> , independent learning	Positive - <b>Motivating</b> , competitive, <b>performance-driven</b>



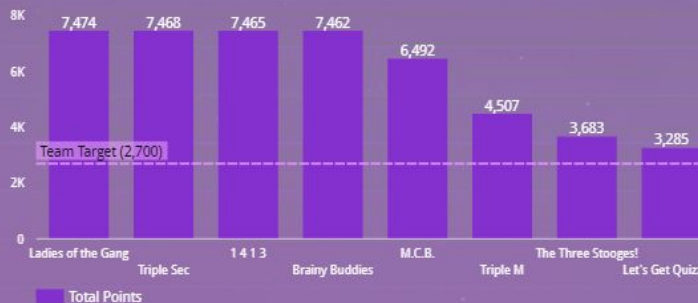
# GETTING STARTED WITH GOOGLE LOOKER STUDIO

PREPARE AND FLATTEN DATA  
START A GOOGLE LOOKER REPORT  
RELATIONAL DATABASES: ADD AND JOIN DATA SETS  
CREATE AND ADJUST TABLES AND GRAPHS  
UTILIZE GOOGLE LOOKER

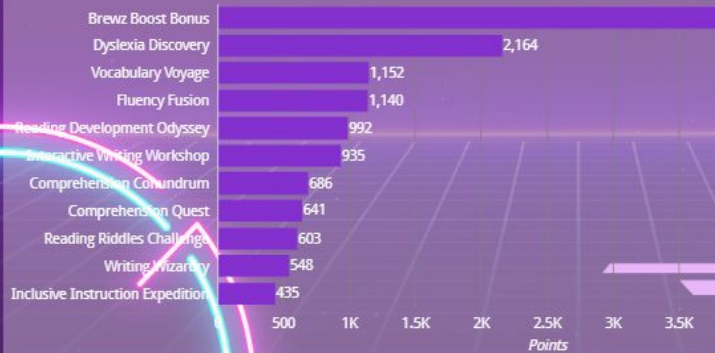




# LitSmash by Brueck© Leaderboard



## ELA Odyssey Quest Points



### Data sources

Name	Connector Type
Points System - Score Sheet	Google Sheets
LitSmash Leaderboard - PRM 325 SP24	Google Sheets

	Level 1 Points	Level 2 Points	Level 3 Points	Total Points
<b>Vocabulary Voyage</b>	1000	1500	2000	4500
Level 1: Word Explorer (RTI Tier 1)	100			900
Level 2: Lexical Pioneer (RTI Tier 2)		150		900
Level 3: Verbal Virtuoso (RTI Tier 3)			200	900
<b>Comprehension Conundrum</b>				2700

	B	C	D	E
<b>Team</b>		<b>ELA Odyssey Quest</b>	<b>Level</b>	<b>Points</b>
1 4 1 3		Comprehension Conundrum	Level 1	84
M.C.B.		Comprehension Conundrum	Level 1	0
The Three Stooges!		Comprehension Conundrum	Level 1	67
Triple M		Comprehension Conundrum	Level 1	0
Brainy Buddies		Comprehension Conundrum	Level 1	0

Level 1

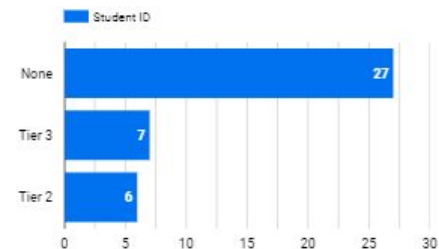
# MRS. SMITH CLASS DATA TRACKER

## Class List

	Name ▾	Gifted	IEP/504
1.	Tim	No	Yes
2.	Steve	No	Yes
3.	Ryland	No	No
4.	Ryan	No	No
5.	Peyton	No	No
6.	Nichol	No	No
7.	Naomi	No	No

1 - 40 / 40 < >

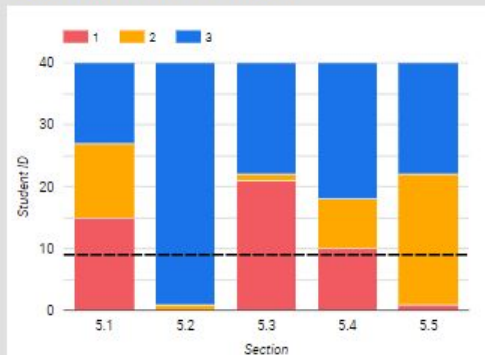
## Current RTI Grouping



## Average Score by Section



## Score Break Down Per Section



While I am teaching you how to make this, I encourage you to test this dashboard out!

In a few minutes, I am going to have you share dashboard ideas! Start thinking



Gifted

Yes

No

IEP/504

Yes

No

Last Year's Math T... ▾

Ohio State Te...

630 — 778

Name



**HIGH SCHOOL**

A GREAT PLACE TO LEARN



← Add data to report

By Google

The Google Sheets connector allows you to access data stored in a Google Sheets worksheet.

[LEARN MORE](#) [REPORT AN ISSUE](#)

ALL ITEMS	Spreadsheet	Worksheet
OWNED BY ME	<input type="text" value="Search Spreadsheets"/>	<input type="text" value="Search Worksheets"/>
SHARED WITH ME		
STARRED	*Student Demographic	Student Demographics
URL	S.A. of Advising Sheet Master 2023	Daily Work Logs
	Advising Sheet Master 2023	MAP Scores
OPEN FROM GOOGLE DRIVE <input checked="" type="checkbox"/>	Fin Plan	Sheet6
	Copy of Student Demographic	

	A	B		H		A	B	C	D
1	Student ID	Name	1	Student ID	1	Student ID	Subject Area	Test Date	MAP RIT
2	101234	Keagan	2	101234	2	101234	Math	Fall	198
3	101269	Findlay	3	101235	3	101269	Math	Fall	207
4	101241	Ryland	4	101236	4	101241	Math	Fall	227
5	101261	Naomi	5	101237	5	101261	Math	Fall	232
6	101251	Jace	6	101238	6	101251	Math	Fall	239
7	101252	Lauren	7	101239	7	101252	Math	Fall	225
8	101246	Kenny	8	101240	8	101246	Math	Fall	204
9	101248	Peyton	9	101241	9	101248	Math	Fall	188
10	101263	Bryan	10	101242	10	101263	Math	Fall	206
11	101264	Kim							

+ ≡ Student Demographic






+ ≡ Daily Work

+ ≡ MAP Scores

## Join configuration

### Join operator

Tell us how rows from all the tables on the left and the table to the right are combined.

 Left outer	 Right outer	 Inner	 Full outer	 Cross
---	--	---	---	--

Returns matching rows from the right table, plus non-matching rows from the left tables

### Join conditions

Tell us how these tables are related. Add one or more fields from the tables to the left that match the fields in the table to the right.

123 Student ID (Table 1)	⛔	123 Student ID (Table 2)
+ Add field	⛔	+ Add field

Cancel

Save



Untitled Report

File Edit View Insert Page Arrange Resources Help

← → 🔍 Add page Add dashboard Add chart Add control

+ Add quick filter

Table

Scorecard

Time series

Bar

Pie

Google Maps

Geo chart

Reset

Chart

SETUP STYLE

Data source

\*Student Demographic - Student Demographics

BLAND

Date Range Dimension

+ Add dimension

Dimension

NIC TIER 2/3 Intervention

Drill down

Metric

CTD Student ID

Type to search

Optional metrics

Chart fields

Metric sliders

123 Student ID

Default group

Gifted

Sort

CTD Student ID

Descending

Ascending

NIC IEP/504

NIC Last Year's Math Test

NIC Name

123 Ohio State Test Scores

123 Penned Count

+ ADD CALCULATED FIE...

Filter

Filter On This Chart

+ ADD A FILTER

Tier	Count
None	27
Tier 3	7
Tier 2	6



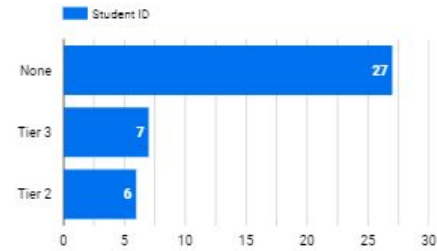
# MRS. SMITH CLASS DATA TRACKER

## Class List

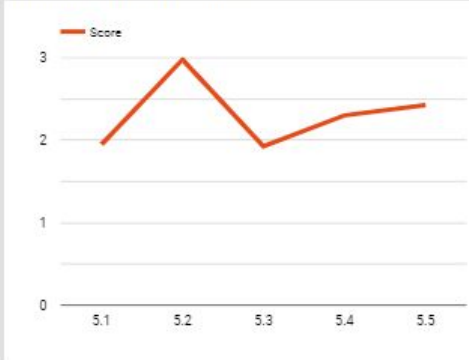
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2.	Steve	No	Yes
3.	Ryland	No	No
4.	Ryan	No	No
5.	Peyton	No	No
6.	Nichol	No	No
7.	Naomi	No	No

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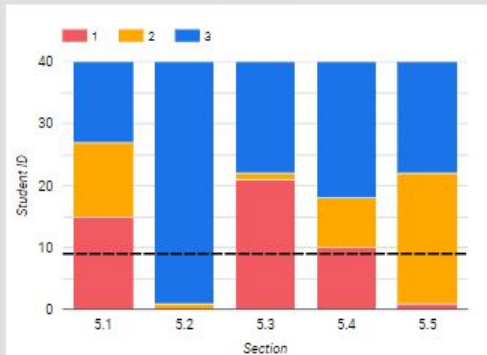
## Current RTI Grouping



## Average Score by Section



## Score Break Down Per Section



Gifted

🔍 Type to search

Yes

No

IEP/504

🔍 Type to search

Yes

No

Last Year's Math T... ▾

Ohio State Te...

630

778

Name

Enter a value



View

Refresh data

Make a copy

Chart

SETUP

STYLE

Data freshness

Google Sheets: \*Student Demographic - Daily Work Logs

How fresh do you need this data to be?

More frequent updates can give you fresher data, but may also slow performance and increase query costs for paid data services. [Learn more](#)

Check for fresh data

Every 15 minutes  Default

Every hour

Every 4 hours

Every 12 hours

CANCEL SET DATA FRESHNESS

\*Student Demographic

File Edit View Insert Format Data To

Menus

100%

N233

	H	I	J	
	Student ID	Section	Score	
1				
2	101234	5.1	1	
3	101235	5.1	1	
4	101236	5.1	1	
5	101237	5.1	3	
6	101238	5.1	2	
7	101239	5.1	1	
8	101240	5.1	3	
9	101241	5.1	2	
10	101242	5.1	1	
11	101243	5.1	3	



What Dashboard Ideas or Questions do you have?

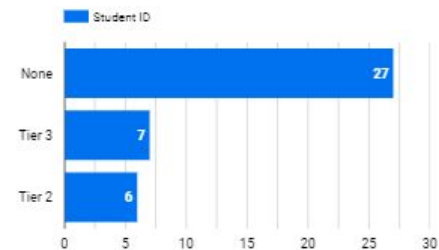
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4.	Ryan	No	No
5.	Peyton	No	No
6.	Nichol	No	No
7.	Naomi	No	No

1 - 40 / 40 < >

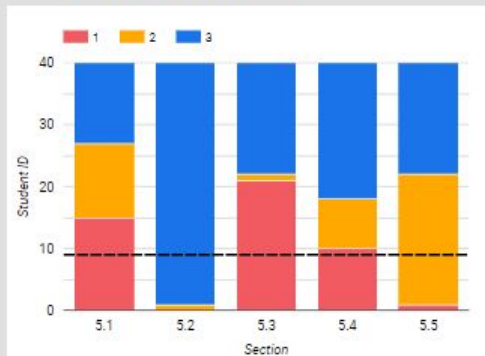
## Current RTI Grouping



## Average Score by Section



## Score Break Down Per Section



Gifted

Yes

No

IEP/504

Yes

No

Last Year's Math T... ▾

Ohio State Te...

630 — 778

Name

Enter a value

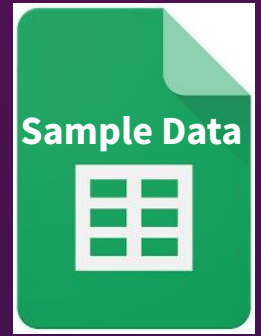


**HIGH SCHOOL**  
A GREAT PLACE TO LEARN

# Google Looker Tutorial

The screenshot shows a Google Sheets spreadsheet with the following data:

Student ID	Name	Last Year's Math Teacher	TIER 2/3 Intervention	Ohio State Test Scores	Gifted
101234	Keagan	Brueck	None	630	No
101269	Findlay	Hollinger	None	640	Yes
101241	Ryland	Hollinger	Tier 3	642	No
101261	Naomi	Hollinger	Tier 3	650	No
101251	Jace	Hollinger	Tier 3	658	No
101262	Lauren	Brueck	Tier 3	660	No
101246	Kenny	Brueck	Yes	666	No
101248	Peyton	Brueck	No	678	No
101263	Bryan	Hollinger	No	687	No
101264	Kim	Brueck	Tier 2	689	No
101265	Aiden	Hollinger	Tier 2	689	No
101268	Issac	Brueck	Tier 2	695	No





# THANK YOU

WE HOPE YOU LEARNED SOMETHING NEW!







